

ABSTRACT

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The Influence of Mobile Legend Online Game Towards Interpersonal Communication

Keywords: Mobile Legends Game, Interpersonal Communication, S-O-R Theory

(xii + 46 + Appendices)

This research is based on the presence of smartphones that are no longer used just as a media for communication and information, but is now used to play online games, one of popular games nowadays is known as Mobile Legends Game. The purpose of this research is to know how much the influence of Mobile Legends Game towards interpersonal communication between college students of Gunadarma University, Depok is. The theory used is S.O.R theory and interpersonal communication theory. The method used in this research is quantitative method through positivistic view. The result of this research shows that the connection percentage between the influence of Mobile Legends Game and interpersonal communication is as much as 23,5% which has a low connection. The percentage of the influence of Mobile Legends Game and interpersonal communication is as much as 5,5% while the rest is influenced by other factors which are not include in this research. This indicates that connection between Mobile Legends Game and interpersonal communication has a low connection. Therefore it can be concluded the result which has been obtained states that connection between Mobile Legends Game and interpersonal communication is inversely proportional, so the respondent who rarely plays Mobile Legends Game then interpersonal communication inscreases. When the respondent who frequently plays Mobile Legends Game then interpersonal communication decreases.

Book (2003-2016)

Other Sources (2005-2018)

