ABSTRACT

Fackri Andrianto 10820250

Interpersonal Communication on The Online Game Community in The Discord application

Keywords: Interpersonal Communication, Discord, Online Game

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Online gaming is one of the phenomena that exist in society at this time. Internet access makes it easy for people to play Games with people all over the world. We often find people, both young and old, playing online Games anytime and anywhere. By using Discord, online Game players can communicate with each other wherever they are. The purpose of this study is to analyze interpersonal communication in the Game community in the Discord application. This study uses qualitative methods and a constructivist paradigm. Data collection techniques were carried out through interviews and observation. The data validity checking technique uses source triangulation. The results of this research indicate that the theory of interpersonal communication opennes,supportiveness, empathy, positiveness, and equality is found in interpersonal communication in the Game community studied. This research concludes that interpersonal communication of online Game players is very effective from the aspect of interpersonal communication, online Game players are open to each other, have empathy for other players, and provide positive support for their friends. But in playing online Games the players do not have equality and the same position because only experienced players or leaders in the Game have a higher position to communicate expressing strategic opinions in online Games. The use of Discord in playing online Games supports the communication of online Game players. Because Discord has a minimal delay and the Discord design is very minimalist and easy to use, Discord is also free for users to use, therefore Discord is very important to use as a platform to communicate with other players.

Bibliography (1999-2022)